Game Design Document

Fill up the following document

1. Write the title of your project.

*Caught the treasure*

1. What is the goal of the game?

**The players need to caught the treasure by facing the obsticles .**

1. Write a brief story of your game.

The players have to reach the treasure by crossing the obsticle:rolling ball ,their score will increase with they touch the dragonball ,when they touch firstaid their life will increase and if the player is colliding the obsticle more then 4 times and the game is over as the players have only 4 chances .

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Luffy | This character need to reach the treasure before his/her opponent reaches the treasure |
| 2 | Grab | This character need to reach the treasure before his/her opponont reaches the treasure |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Dragon ball | Increases the score of the players |
| 2 | firstaid | Increases the life of the players |
| 3 | Rolling ball | Decreases the score when the players touches it |
| 4 | treasure | When the player reaches it the game end’s |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.





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How do you plan to make your game engaging?

I made my game look engaging by adding the animation / cartoon which kids like a lot ,it is having 2 players so, kids can play with their other friend